

# Simulating Airport Terminals: Implementations Around the Globe

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#### Introduction

Growth in Aviation Space Programming Terminal Simulation Policy Implications

#### Simulation Inputs and Case Studies

Terminal Layout

Demand

Show-Up Profile

Passenger Type

**Process** 

Check-In

Security

**Passport Control** 

Baggage Claim

**Integrated Simulation Modelling** 



# Introduction





Passenger Satisfaction = (Experience – Expectation)

Technology
Regulatory Environment
Airline and Industry Strategy
Infrastructure

















Top: Abu Dhabi Midfield Terminal

Bottom: Montreal Airport

Top: New Beijing Airport Bottom: New Istanbul International Airport

Top: JFK T5
Bottom: Toronto Pearson
International Airport

Taiwan
Bottom: Hong Kong
International Airport

Top: Taoyuan Airport T3

connections curb

# **Space Programming**















## Aspects of Terminal Simulation

Passenger Processing



Check-In



Security



**Passport Control** 



Baggage



Congestion Modelling



Vertical Circulation



GTC Integration



Concessions Planning



## Policy Implications

#### Stakeholders

Federal agencies / airports / airlines Optimal design amidst competing priorities

#### Level of Service

What it means to different people?

#### Operator / Driver

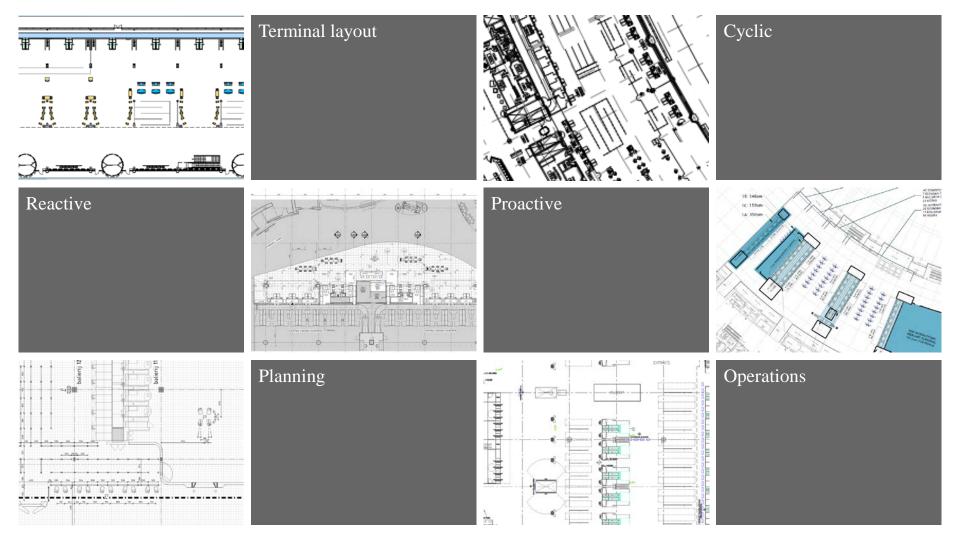
Airport or the Airline, P3

#### Short Term / Long Range

Operational improvements or step change in infrastructure

# Simulation Inputs and Case Studies





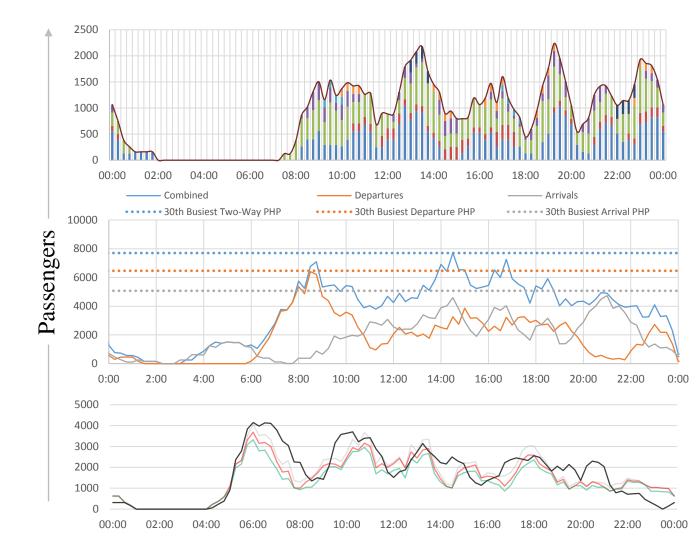
### Demand

#### Type

Passenger Bags Aircraft

#### Key drivers

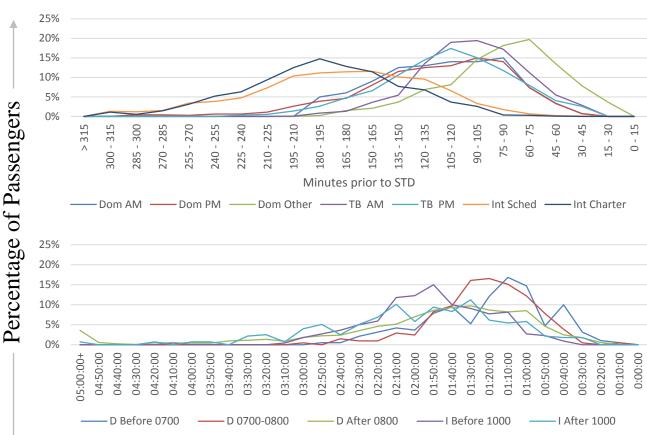
Planning Day
Flight Schedule
Peak Hour
Peak Spreading
Terminal Capacity
Runway Capacity



## Show-Up Profile

#### Key drivers

Passenger Type Time of Day Sector



## Passenger Type

#### Travel Type

Arrival
Departure
Transfer

#### **Ticket**

Premium Economy

#### Check-In Method

Web Kiosk Full Service Curbside

#### Frequent Flyer

Lounge Access Regular

#### Bags

No Checked Bags Checked Bags

#### Passport

Domestic International US Pre-cleared

#### Other Programs

Nexus TSA PreCheck Regular

#### Other

Aircraft Crew Airport Employees Staff

















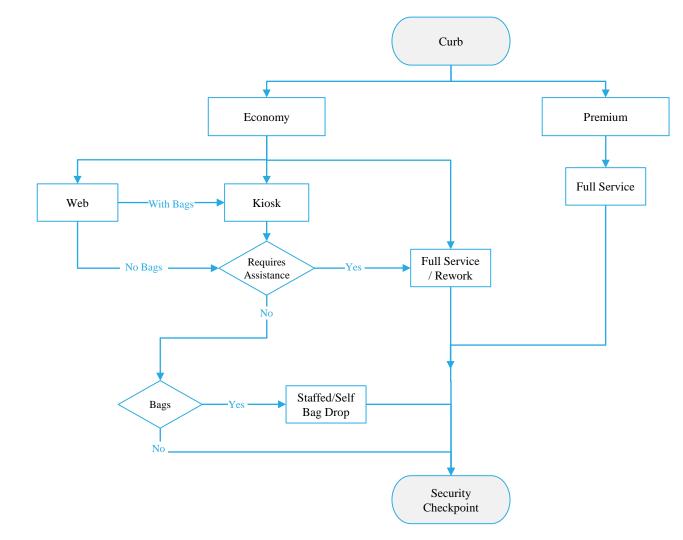




### Check-In

#### **Process**

Airline Specific Conventional vs Self-Serve

















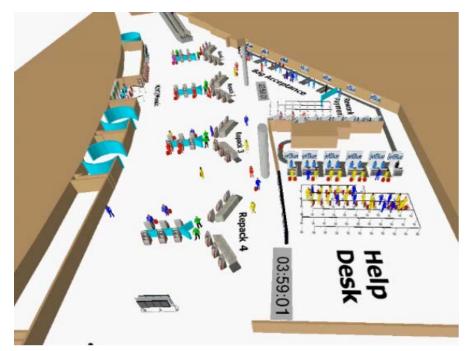


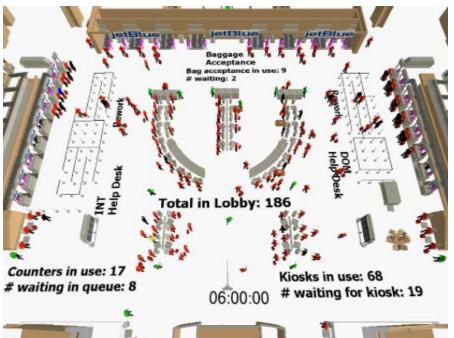




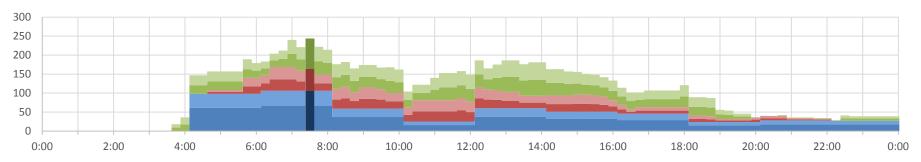








Check-in Hall Counter Requirements





## Security

#### Types

Conventional Lanes Automated Screening Lanes (ASL) Matrix Screening

#### Scan

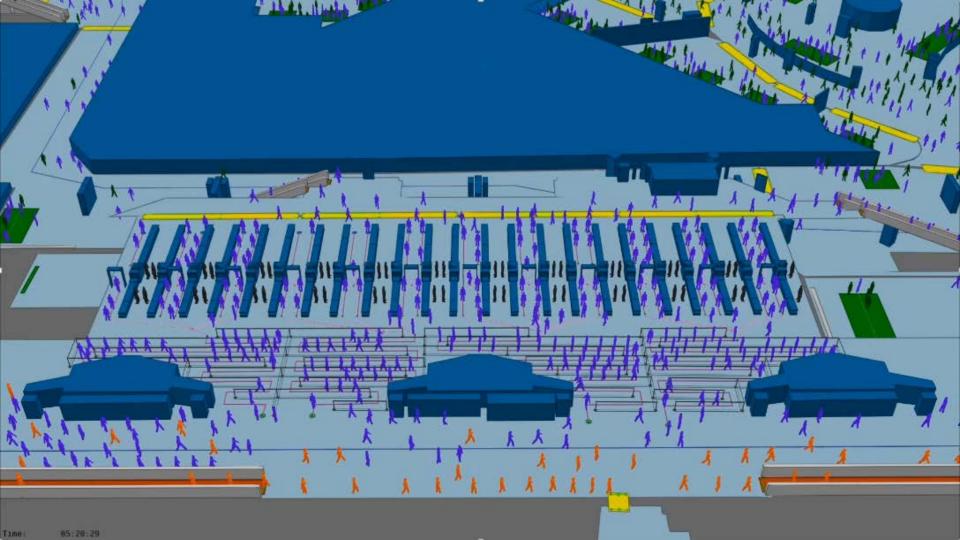
Magnetometer
Full Body-scanner (Advanced Imaging Technology)

#### **Key Drivers**

Regulation
Multiple divesture
Lane length
Random searches
Recompose
Tray Usage
Staff Provision
Trusted Traveler Programs







## Micro-simulating Trays

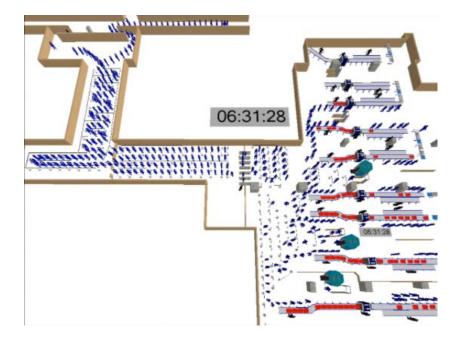
Impact of minimum target requirements for Full Body Scanner (AIT) Usage on security checkpoint lane operations

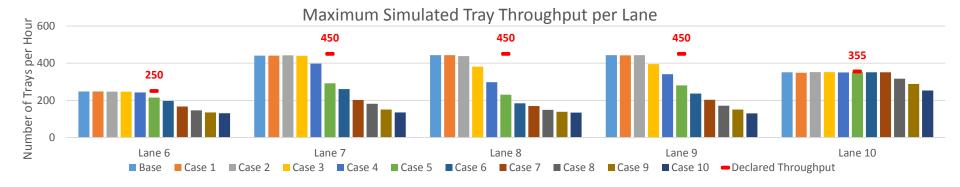
#### **Key Drivers**

Avoid lane starvation Mini queues Tray throughput Lane length

Case 1: 0% AIT Usage to Case 10: 100% AIT Usage

Lane 6 – 10: AIT Introduced





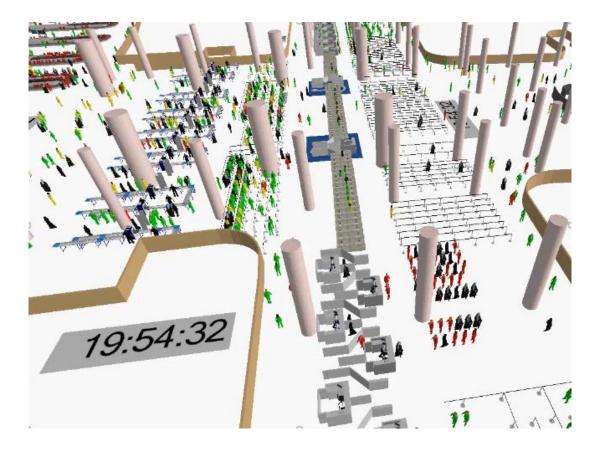
## Passport Control

#### Types

Immigration Emigration

#### **Key Drivers**

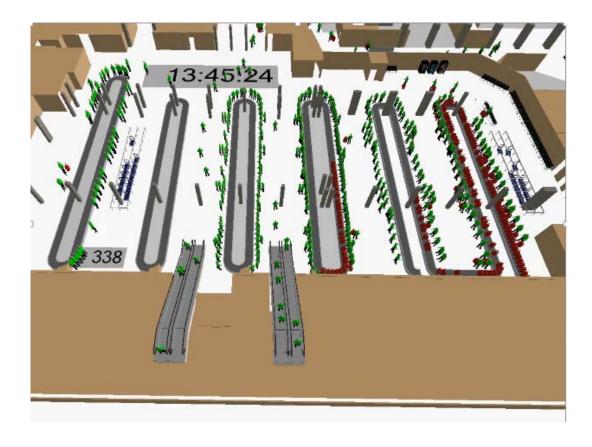
Regulation
Staffing
Mini Queues
Self Serve
Bussing Operations



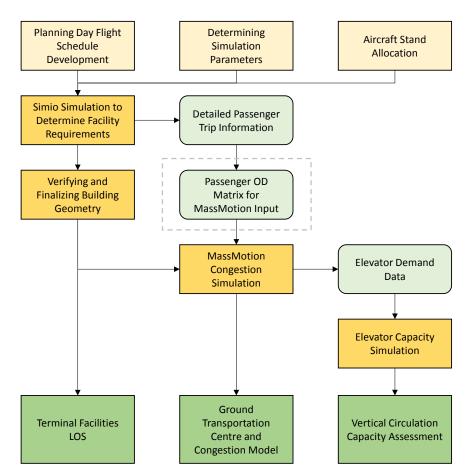
## Baggage Claim

#### **Key Drivers**

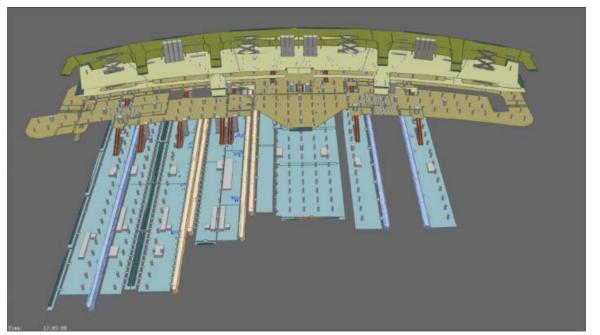
First Bag
Bags per passenger
Group Size
Wide-body Aircraft Arrivals

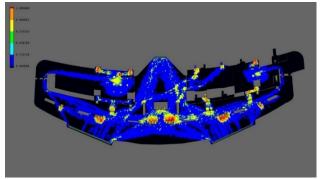


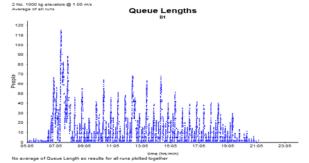
## Integrated Simulation Framework

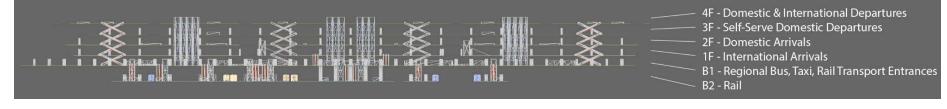


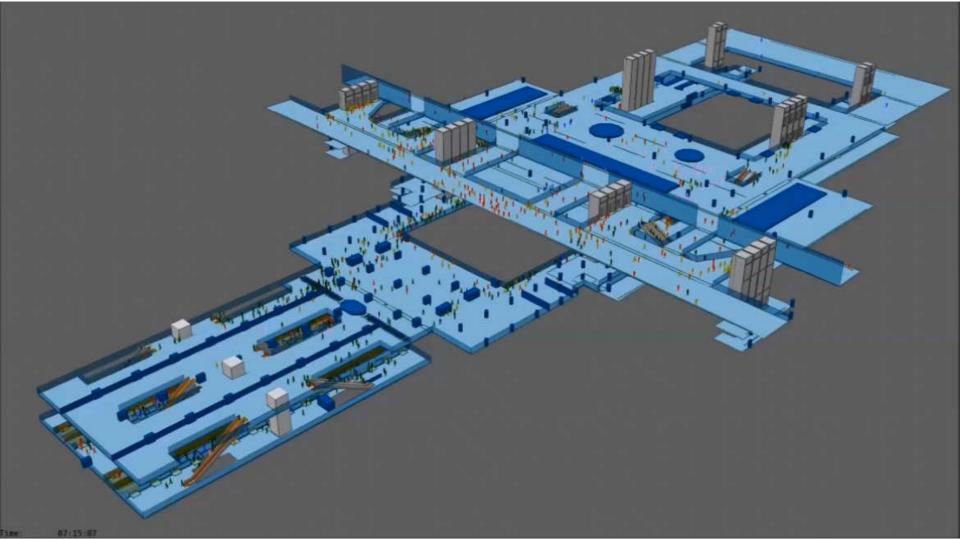
## **Integrated Simulation Framework**











Thank you

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